



Cross Horde is a zombie shooter with several different enemies, levels and power-ups and items to pick.

You die if a zombie reaches the wall behind the bow or if a zombie hits you with its bullets.

In order to improve your fire power you can pick up the rings that are dropped when some zombies die. Rings will improve in this order:

- the range of your bow
- the speed of your bow
- the number of arrows thrown at once
- the power of your bow After these improvements, the rings will be necessary to unblock special items and to achieve the temporary "hyper" power.

CONTROLS: either the joystick or J (left), L (right), SPACE (fire).

1. Commodore 264 series (C16/C116/C+4):

https://plus4world.powweb.com/play/cross_horde

2. Commodore Vic 20: [https://nippur72.github.io/vic20-emu/?](https://nippur72.github.io/vic20-emu/?joy=1&load=http://github.com/Fabrizio-Caruso/CROSS-LIB/releases/download/XHorde1.0/Xhorde_vic20_exp_8k.prg)

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